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***Pocky & Rocky Reshrined* Launches Today on Nintendo Switch and PlayStation 4 in North America and Europe**

The Classic 16-bit Style Multi-Directional Scrolling Shooter Is Now Available With Improved Graphics, Sound, and Fun!

Burlingame, CA., June 24, 2022 – Natsume Inc. and ININ Games, under license by TAITO, today announced that *Pocky & Rocky Reshrined* is now available in North America and Europe on Nintendo Switch and PlayStation 4. The game is available for a suggested retail price of \$29.99/ €29.99 and is rated E 10+ by the ESRB and 6+ by the USK.

Pocky & Rocky Reshrined is a sequel to *Pocky & Rocky*, known in Japan as the action-shooting game series Kiki Kaikai, which first appeared as an arcade game from TAITO Corporation in 1986 and is being developed under license from TAITO Corporation.

“We are very excited to finally get this new game featuring the popular duo into the hands of North American and European gamers,” said Hiro Maekawa, President and CEO of Natsume Inc. “The team at Tengen Project have worked very hard to maintain the wonderful gameplay and story that fans loved in the original, while also bringing to it fantastic new detailed graphics, stages, musical arrangements and more, giving players the feeling of the familiar game they love, combined with new content for a whole new experience!”

Players in North America can buy *Pocky & Rocky Reshrined* at Amazon ([Switch / PS4](#)) and GameStop ([Switch / PS4](#)).

European players can buy *Pocky & Rocky Reshrined* at selected retailers via [ININ Games](#).

For eager collectors and fans of the beloved game series, there is also a Limited Edition and a Collector's Edition by ININ games that is available for pre-order through [Strictly Limited Games](#) and [Gamesrocket](#). The highly limited Collector's Edition features exclusive special collectibles, like a Rocky plushie, the original soundtrack, an acrylic diorama, an amulet, a collector's coin, a poster and more and sells for €69.99. See all the different special editions available [here](#) ranging from €29.99 to €99.99



Pocky & Rocky Reshrined is a multi-directional scrolling shooter in the classic 16-bit style with improved graphics, sound, and fun! The adventures of Pocky and Rocky begin again! It's the latest installment in the original shrine maiden shooting series. The new game was developed by the original development team, Tengen Project. Watch the colorful [trailer](#) that is reminiscent of the original SNES game that launched almost thirty years ago.

ABOUT POCKY & ROCKY

Pocky & Rocky follows the adventures of a young shrine maiden named Pocky and her companion, Rocky the raccoon, as they attempt to take down the evil Black Mantle. Gameplay takes place from a top-down perspective and features both single-player and cooperative modes.

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Players can follow the latest news for all of the beloved Natsume franchises at www.natsume.com and get a scoop on all of the latest Natsume updates, contests, screen shots and more at:



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About Natsume Inc.

Natsume Inc. is a worldwide developer and publisher that specialize in unique and family-oriented interactive entertainment software for a variety of platforms. Most known for publishing Reel Fishing and Harvest Moon, Natsume is dedicated to producing quality video games. For more information about Natsume Inc. visit www.natsume.com

NatsumeAtari Inc.

NatsumeAtari is a veteran Japanese game development company established in 1987. NatsumeAtari is the original developer of the Pocky & Rocky series, and is responsible for the newest game too. For more information about NatsumeAtari Inc., please visit www.natsumeatari.co.jp/english/

About TAITO Corporation

TAITO Corporation (TAITO) is a wholly-owned subsidiary of Square Enix Holdings Co., Ltd. With headquarters in Tokyo, Japan, TAITO operates core businesses such as game arcade operations, manufacturing coin-operated game machines, and mobile phone content services. A seminal part of gaming history, TAITO caused a worldwide sensation with its arcade legend, SPACE INVADERS, and developed such fan favorites as PUZZLE BOBBLE (BUST-A-MOVE) and ARKANOID. Today, TAITO continues to thrill game lovers of all generations by offering both classic and new family-oriented titles on the latest gaming platforms. TAITO delivers a wide range of entertainment experiences with the goal of providing consumers with fresh surprises and new discoveries.

More information on TAITO can be found on the Internet at <https://www.taito.co.jp/en>.

About ININ Games

ININ Games focuses on the digital and physical publishing of high-quality, feel-good retro and arcade games. ININ Games brings retro games to life and creates the classics of the future. They are best known for "Wonder Boy: Asha in Monster World", "CrossCode", "Cotton Reboot", "Slaps and Beans" and as the publishing partner for the TAITO titles "Bubble Bobble 4 Friends: The Baron is Back" and "The Ninja Saviors – Return of the Warriors" in North America and Europe. Numerous other milestones of classic gaming culture are in the planning and will be announced in the coming months.

ININ Games is part of United Games Entertainment GmbH. For more information, visit

www.iningames.com

About Strictly Limited Games

Strictly Limited Games is a German publisher based near Stuttgart, specialized in releasing a curated selection of digital download-only games in exclusive collectible physical editions for PlayStation 4, PlayStation Vita and Nintendo Switch. The company was founded in 2017 by Dennis Mendel, a former scholar for game studies and advisor at Fraunhofer Institute, and Benedict Braitsch. Both passionate collectors with a combined collection of over 7,000 digital and physical games for all console generations, their intention is to form an opposite pole to the current trend of digital-only releases. All collectors' editions are available exclusively at Strictly Limited Games online store www.strictlylimitedgames.com.

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